

# Reluctant Enemies

OPERATION EXPORTER: THE COMMONWEALTH INVASION OF LEBANON & SYRIA, JUNE-JULY, 1941



### Naval Barrage Box

Rule 1.10

Unit	Value
1st Destroyer	6
2nd Destroyer	6
3rd Destroyer	9

Roll one die separately for each side:  
1-2 Naval Barrage is not available  
3-6 Naval Barrage is available

**Vichy Turns**  
June 8, 11, 15, 19, 22

**Commonwealth Turns**  
June 8 through June 17  
Starting with June 21  
Every Other turn

### On Map Holding Box

Rule 3.4

Rayak Airbase (hex 6.21)

Active Inactive

### Vichy Supply Table

Turn Dice	Supplies
4 or less	1 SP
5-9	1 SP + 2T
10 or more	2 SP

### Haifa Holding Box

Hex 57.01

### Terrain Effects Chart

Terrain	Movement			Combat			
	Track	Truck	Leg	Line	Armor	Mech	Other
Open	1	1	1	Open	[x2]	[x2]	x1
Low Hills	1	2	1	Close	[x2]	x1	x1
Hills	2	3	1	Close	x1	x1	x1
Rough	3	5	2	Very Close	x1/2	x1/2	x1
Mountain (no trees)	P	P	All <sup>o</sup>	Extremely Close	x1/3 <sup>o</sup>	x1/2 <sup>o</sup>	x1
Lava	P	P	All <sup>o</sup>	Very Close	x1/2 <sup>o</sup>	x1/2 <sup>o</sup>	x1
River	+3	+5	+1	ot	[x1/2]	[x1/2]	[x1/2]
Wadi	+3	+5	+1	ot	[x1/2]	[x1/2]	[x1/2]
Escarpment	P	P	P	ot	[x1/4] <sup>o</sup>	[x1/3] <sup>o</sup>	[x1/2] <sup>o</sup>
Village	1	1	1	Close	x1	x1	x1
Minor City	2 <sup>o</sup>	1	1	Very Close	[x1/2]	[x1/2]	x1
Major City	2 <sup>o</sup>	1	1	Very Close	[x1/3]	[x1/2]	x1
Sea/Lake	P	P	P		P	P	P
Road	1/2	1/2	1/2				
Track	1	1	1				
Railroad	1	1	1				
Point of Interest	ot	ot	ot				

**Notes:**  
<sup>o</sup> No Overruns Allowed.  
 If any units are attacking along Road, Track, or Railroad, then Very Close terrain.  
 Only if units are attacking along Road, Track, or Railroad. No Overruns Allowed.  
 Negate if using Road.  
 [x] - Affects attack strength only.  
 - Other Terrain

### Commonwealth Supply Table

Two Dice	Supplies
5 or less	1 SP + 2T
6-8	2 SP + 2T
9 or more	3 SP + 2T

### Commonwealth Replacement Table

Two Dice	Repla
5 or less	none
6-8	1 Truck
9 or more	1 Pas. 1 Eq.

### Off Map Holding Box

Rule 3.6

Airbase (Level 3)

Active Inactive

### Common Rebuild Table

Inf, MG, Marine, Cav	1 Pas.
Arm, Am Car, AA, Art	1 Eq.
HQ	1 Pas, 1 Eq.
Two Air Unit Steps	1 Eq.
2T Trucks (can rebuild track once only)	1 Eq.

### TURN RECORD TRACK

Turns that allow construction or rebuild

Player Turn 2

June July

7 Army Airborne 7 Army Inf Div 7 Army Inf Bde 7 Army Inf Bde 7 Army Inf Bde 7 Army Inf Bde

30 28 29 26 24 22 21 19 17 15 12 10 7 5 3 1